import turtle

pen = turtle.Turtle()

pen.speed(0)

pen.up()

pen.goto(-350, 350)

pen.down()

def circle():

pen.circle(25)

def space():

pen.up()

pen.forward(75)

pen.down()

def down(x, y):

pen.up()

pen.goto(x,y)

pen.down()

while True:

count = int(input("How many circles do you want?"))

if count > 5:

print "Please enter a number between 1 and 5"

else:

break

if count >= 1:

circle()

if count >= 2:

down(-350, 275)

circle()

space()

circle()

if count >= 3:

down(-350, 200)

circle()

space()

circle()

space()

circle()

if count >= 4:

down(-350, 125)

circle()

space()

circle()

space()

circle()

space()

circle()

if count >= 5:

down(-350, 50)

circle()

space()

circle()

space()

circle()

space()

circle()

space()

circle()



